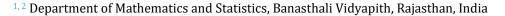
ISSN (Online): 2454-1907

A COMPARATIVE STUDY OF M| M | 1 AND M| M | C MODELS FOR B2C WITH SUPPLY CHAIN PROCESS

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ABSTRACT

With the emerging technology of electronic commerce, most of the business companies positively tend to offer services to their clients dealing in B2C ecommerce. We pro- posed four models for business to consumer (B2C) with supply chain management. First two models are M | M | 1 with and without server breakdown and other models are M |M |C with and without server breakdown. During service when the server breakdown, the re-pairing process of the server begins immediately. During repair period the server serves the customer with slow rate and service period follows exponential distribution. Then numerical results are also illustrated various system performances are calculated.

Keywords: M|M|1 Model, M|M|C Model, Supply Chain, B2C E-Commerce

Received 15 December 2021 Accepted 28 January 2022 Published 17 February 2022

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DOI 10.29121/ijetmr.v9.i2.2022.1098

Funding: This research received no specific grant from any funding agency in the public, commercial, or not-for-profit sectors.

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1. INTRODUCTION

Supply chain management is an organized interrelated business network involved in the produced goods and services required by the customers. It is a very systematic and stratified coordination of the traditional business functions.

It can be defined as "the management of flow of products and services, which starts from the production and ends at the consumption of products". It also comprises moving and stored impure materials which is involved in progressive works of inventory system and completely furnished goods. Its target is to watch and co-relate the production, shipment, and distribution of products and all its services. At every step in the supply chain, it uses various ideas and approaches for its efficient working. In this scenario companies devoted to give the best quality products to the customers and attempt to fulfill all their demands. Figure 1 shows a supply chain management process diagram.



Figure 1 Basic Supply Chain Process

In general, internet plays an important role to reduce the powers of third parties involved in supply chain process. Suppliers can provide offer on their products and services directly to his customers, where purchasers can also easily find what they need directly from producers like business to consumer process. This disintermediation has updated the supply chain process by facilitating the changes in demand-supply process in the market. There are some important roles that are played by internet when it comes to supply chain: Inventory management, Purchasing and transportation, Processing the orders, Relationship with vendors and Customer service etc.

The term business-to-consumer (B2C) tends to the process of buying and selling products and services directly between the producers and consumers without involving any third party. The idea of B2C was first of all used by Mr. Michael Aldrich in 1979 by using TV as a medium for communicating with consumers. B2C is typically used to refer to on-line retailers who sell products and services to consumers by using the web services. Even now internet and its environment are a part of day-to-day life. Web applications and mobile apps behave as an interactive and important tool and with the help of them consumers, employees and others can connect to company applications using internet as a global network. Figure 2 shows a pictorial view of B2C model.



Figure 2 Business to Consumer Model

Van Slyke et al. (2004) conducted a survey of consumers regarding the trust of web merchants. Also contributed the literature to the technology adoption. Sun et al. (2007) treated consumer e-commerce as a technology adoption process and discussed about the advancements of two models TAM (Technology Acceptance Model) and TTF (Task- Technology Fit Model). A theoretical framework is developed by Kim et al. (2008) for trust and risk affect an internet consumer purchasing decisions, they also test the model and implicate it. Researchers given many trust models in order to explain the factors that convince the consumers to trust e-commerce. Al-Dwairi and Kamala (2009) expanded the TAM model including necessary constructs (consumers factors, websites quality and e-vendors factors) that reflect a real acceptance of consumers for web transaction by building a trust relationship with e-vendors. Srivastava (2012) investigated a BI (Business Intelligence) system which evaluated by comparing with M |M |1 and M |D|1 queuing models. Srivastava (2013) calculated response time of various queuing models for B2C E-commerce architecture using Gang-Scheduling algorithm.

Ta et al. (2015) contributed knowledge, information, and tangible resources to supply chain management processes, consumers can co-build value for everyone, for firms and for consumers. Hence B2C collusion involves strategic leveraging of

the consumer market access various activities, whereby consumers working as extra employees for firms and involved in supply chain execution without any mediator. The success of e-commerce in the era of internet, e-business model plays a key role. B2C and C2B are the mainstream model of e-business. Zhu (2015) made comparative analysis from the perspective of supply chain and e-business operation process of B2C and C2B. Yu et al. (2016) highlighted the

Logistics models and the techniques for supporting them which updated the ecommerce logistics very significantly. A model is proposed by Giannikas et al. (2017) for examining the similarities and differences between B2B and B2C warehousing which shows how the different nature of B2B and B2C commerce affects different elements of warehousing. Feng (2017) introduced a vertical B2C ecommerce network model and also discussed about its performance in two aspects: professional and specific. Bi and Liu (2018) studied the distribution centre location, transit centre location and least mile distribution strategy in the e-commerce distribution network under B2C environment. Also, a novel conceptual model is developed by Hurtado et al. (2019) for accepting the anticipation of e-commerce's demand and to enable its predictive planning for the supply of products.

The remaining part of this paper is organized as follows: In section 2, we give the model description and the steady state solution. In section 3 we carried out a numerical study. Also calculate some system performance measures. Section 4 concludes the paper.

2. MATHEMATICAL MODEL

Queuing models established incredible values in many practical applications in commercial system such as production, inventory systems and supply chain management. Queuing models help us to encourage and evaluate the variability effect. In this section we con-structs four models: M \mid M \mid 1 model for regular busy period, M \mid M \mid 1 model with server breakdown, M \mid M \mid C model for regular busy period and M \mid M \mid C model with server break-down. Figure 3, 4, 5 and 6 respectively presents their state transition rate diagram of the proposed models.

Assumptions

- 1) Arrival process follows Poisson distribution and in continuously engaged period the arrival parameter is λ .
- 2) When the system falls in continuously engaged period it serves customers on the basis of exponential distribution with rate μ .
- 3) The server may break down during a service. Once the system breakdowns the effected server i.e., the server whose services are interrupted jumps to the front and repairing process to the server starts immediately. Repair period follows exponential distribution with rate α .
- 4) at this time (repair period) customers comes accordingly as Poisson process with rate $\lambda 1(\lambda 1 < \lambda)$.
- 5) During repair period the server serves the customers, and the service follows the exponential distribution with rate $\mu 1(\mu 1 < \mu)$.
- 6) FIFO/(FCFS) rule is followed to selection of the customers for providing services.

2.1. M|M|1 MODEL WITH SERVER BREAKDOWN

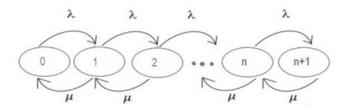


Figure 3 State transition rate diagram

The set of balance equations are:

$$\lambda P_0 = \mu P_1$$
, $n = 0$

$$(\lambda + \mu)P_n = \mu P_{n+1} + \mu P_{n-1}, \qquad (n \ge 1)$$

$$\Rightarrow P_1 = \frac{\lambda}{\mu} P_0$$

and

$$P_{n+1} = \frac{\lambda + \mu}{\lambda} P_n - \frac{\lambda}{\mu} P_{n-1}, \qquad (n \ge 1)$$

$$\therefore P_n = \left(\frac{\lambda}{\mu}\right)^n P_0, \ (n \ge 1)$$
 Equation 1

$$\therefore \sum_{n=0}^{\infty} P_n = 1 \implies P_0 = (1 - \frac{\lambda}{\mu}) \quad (\because \rho = \frac{\lambda}{\mu} < 1)$$

So, Equation 1 becomes

$$\Rightarrow P_n = \left(\frac{\lambda}{\mu}\right)^n \left(1 - \frac{\lambda}{\mu}\right) = \rho^n (1 - \rho)$$
 Equation 2

Now the expected number of customers in the system and queue is:

$$L_{s} = \sum_{n=0}^{\infty} n P_{n} = \frac{\rho}{1-\rho} = \frac{\lambda}{\mu - \lambda}$$

and

$$L_q = L_s - \frac{\lambda}{\mu} = \frac{\rho^2}{1 - \rho} = \frac{\lambda^2}{\mu(\mu - \lambda)}$$

Expected waiting time of a customer in the system and queue, using Little's formula:

$$W_s = \frac{L_s}{\lambda} = \frac{1}{(\mu - \lambda)}$$

$$W_q = \frac{L_q}{\lambda} = \frac{\rho}{\mu - \lambda} = \frac{\lambda}{\mu(\mu - \lambda)}$$

2.2. M|M|1 MODEL WITH SERVER BREAKDOWN

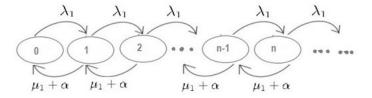


Figure 4 State transition rate diagram

The steady state equations are:

$$0 = -\lambda_1 P_0 + (\mu_1 + \alpha) P_1, n = 0$$

$$0 = -(\lambda_1 + \mu_1 + \alpha)P_n + \lambda_1 P_{n-1} + (\mu_1 + \alpha)P_{n+1}, n = 1, 2, \dots$$

$$P_1 = \frac{\lambda_1}{\mu_1 + \alpha} P_0$$

$$(\mu_1 + \alpha)P_2 = (\lambda_1 + \mu_1 + \alpha)P_1 - \lambda P_0$$

$$(\mu_1 + \alpha)P_2 = (\lambda_1 + \mu_1 + \alpha) \frac{\lambda_1}{\mu_1 + \alpha} P_0 - \lambda P_0$$

$$= \frac{\lambda_1}{\mu_1 + \alpha} [(\lambda_1 + \mu_1 + \alpha) - \mu_1 - \alpha] P_0$$

$$P_2 = \left(\frac{\lambda_1}{\mu + \alpha}\right)^2 P_0$$

$$P_n = \left(\frac{\lambda_1}{\mu + \alpha}\right)^n P_0, \ n = 1, 2, ...$$

Equation 3

We know that,

$$\sum_{n=0}^{\infty} P_n = 1$$

$$\Rightarrow \left(\frac{\lambda}{\mu_1 + \alpha}\right)^n P_0 = 0$$

$$\Rightarrow \left[1 + \frac{\lambda_1}{\mu_1 + \alpha} + \left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^2 + \dots \right] P_0 = 1$$

$$\Rightarrow P_0 \left[\frac{1}{1 - \frac{\lambda_1}{\mu_1 + \alpha}} \right] = 1$$

$$\Rightarrow P_0 = 1 - \frac{\lambda_1}{\mu_1 + \alpha}$$

Put this value in Equation 3, we get

$$P_n = \left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^n \left(1 - \frac{\lambda_1}{\mu_1 + \alpha}\right)$$

Now expected number of customer of customers in the system and queue are:

Equation 4

$$L_{s_B} = \sum_{n=0}^{\infty} n P_n$$

$$= \sum_{n=0}^{\infty} n \left(\frac{\lambda_1}{\mu_1 + \alpha} \right)^n \left(1 - \frac{\lambda_1}{\mu_1 + \alpha} \right)$$

$$= \left[1 - \frac{\lambda_1}{\mu_1 + \alpha}\right] \left[\frac{\lambda_1}{\mu_1 + \alpha} + 2\left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^2 + 3\left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^3 + \cdots\right]$$

$$= \frac{\lambda_1}{\mu_1 + \alpha} \left(1 - \frac{\lambda_1}{\mu_1 + \alpha} \right) \frac{1}{\left(1 - \frac{\lambda_1}{(\mu_1 + \alpha)} \right)^2}$$

$$L_{SB} = \frac{\lambda_1}{(\mu_1 + \alpha)} \frac{1}{\left(1 - \frac{\lambda_1}{(\mu_1 + \alpha)}\right)}$$

and

$$L_{q_B} = L_{s_B} - \frac{\lambda_1}{\mu_1} \quad (\because L = \lambda W)$$

Average waiting time in the system and queue are:

$$W_{s_B} = L_{s_B} \cdot \frac{1}{\lambda_1}$$

and

$$W_{q_B} = L_{q_B} \cdot \frac{1}{\lambda_1}$$

2.3. M|M|C MODEL WITH REGULAR BUSY PERIOD

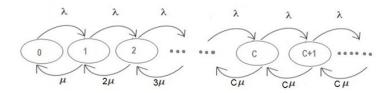


Figure 5 State transition rate diagram

Here

$$\lambda_n = \lambda$$
, $\forall n$

$$\mu_n = \left\{ \begin{array}{cc} n\mu, & 1 \le n < C \\ C\mu, & n \ge C \end{array} \right.$$

So, the steady state probabilities are:

$$P_{n} = \begin{cases} \frac{1}{n!} \left(\frac{\lambda}{\mu}\right)^{n} P_{0}, & 0 \leq n < C \\ \frac{1}{C^{n-c}} \frac{1}{C!} \left(\frac{\lambda}{\mu}\right)^{n} P_{0}, & n \geq C \end{cases}$$

We know, Sum of all probabilities =1, Which gives

$$P_{0} = \left[\sum_{n=0}^{C-1} \frac{1}{n!} \left(\frac{\lambda}{\mu} \right)^{n} + \sum_{n=0}^{\infty} \frac{1}{C^{n-c}} \frac{1}{C!} \left(\frac{\lambda}{\mu} \right)^{n} \right]^{-1}$$

$$= \left[\sum_{n=0}^{C-1} \frac{r^n}{n!} + \sum_{n=c}^{\infty} \frac{r^n}{c^{n-c}C!}\right]^{-1}$$

$$= \left[\sum_{n=0}^{C-1} \frac{r^n}{n!} + \frac{r^c}{c!} \sum_{n=c}^{\infty} \left(\frac{r}{C} \right)^{n-C} \right]^{-1}$$

$$= \left[\sum_{n=0}^{C-1} \frac{r^n}{n!} + \frac{r^c}{c!} \frac{1}{1-\rho} \right]^{-1}; \frac{r}{C} = \rho < 1$$

Now the expected number of customers in the queue and system is:

$$L_q = \sum_{n=C+1}^{\infty} (n-C)P_n = \sum_{n=C+1}^{\infty} (n-c)\frac{(r^n)}{C^{n-C}C!}P_0$$

$$L_q = r^c \cdot \frac{\rho}{C! (1-\rho)^2} P_0$$

Employ Little's Law L= λ W. Thus, expected waiting time in the queue and system is:

$$W_q = \frac{L_q}{\lambda} = \left[\frac{r^c}{C! (C\mu)(1-\rho)^2} \right] P_0$$

$$W_S = W_q + \frac{1}{u}$$

$$W_s = \frac{1}{\mu} + \left[\frac{r^c}{C! (C\mu)(1-\rho)^2} \right] P_0$$

$$L_s = L_q + \frac{\lambda}{\mu}$$

$$L_s = r + \left[\frac{r^{\mathcal{C}} \cdot \rho}{\mathcal{C}! (1-\rho)^2}\right] P_0$$

2.4. M|M|C MODEL WITH BREAKDOWN

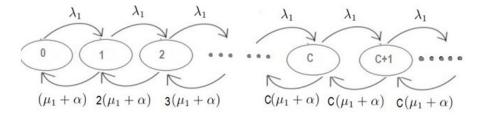


Figure 6 State transition rate diagram

Here

$$\lambda_n = \lambda_1, \quad \forall n$$

$$\mu_n = \left\{ \begin{array}{cc} n(\mu_1 + \alpha), & 1 \le n < C \\ C(\mu_1 + \alpha), & n \ge C \end{array} \right.$$

So, the steady state probabilities are:

$$P_n = \begin{cases} \frac{1}{n!} \left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^n P_0, & 0 \le n < C \\ \left(\frac{\lambda_1}{\mu_1 + \alpha}\right)^n \frac{1}{C!C^{n-c}} P_0, & n \ge C \end{cases}$$

So,

$$P_0 = \left[\sum_{n=0}^{C-1} \frac{1}{n!} \left(\frac{\lambda_1}{\mu_1 + \alpha} \right)^n + \sum_{n=0}^{\infty} \frac{1}{C^{n-c}} \frac{1}{C!} \left(\frac{\lambda_1}{\mu_1 + \alpha} \right)^n \right]^{-1}$$

Also let
$$r_1 = \frac{\lambda_1}{\mu_1 + \alpha}$$
, $\rho = \frac{r}{c} = \frac{\lambda_1}{C(\mu_1 + \alpha)}$,

$$P_0 = \left[\sum_{n=0}^{C-1} \frac{r^n}{n!} + \frac{r^C}{! C} \frac{1}{1-\rho} \right]^{-1}, \frac{r}{C} = \rho < 1$$

Average number of customers in the queue and system are:

$$L_q = \sum_{n=C+1}^{\infty} (n-C) P_n$$

$$=\sum_{n=C+1}^{\infty}(n-C)\frac{r^n}{C^{n-C}C!}P_0$$

$$=\frac{r^C\rho}{C!(1-\rho)^2}P_0$$

And

$$L_{SB} = L_{q_B} + \frac{\lambda}{\mu} = \frac{r^{c_\rho}}{c!(1-\rho)^2} P_0 + r$$

Thus, expected waiting time in the queue and system are:

$$W_{q_B} = L_{q_B} \cdot \frac{1}{\lambda_1} = \left[\frac{r^c}{c! c(\mu_1 + \alpha)(1 - \rho)^2} \right] P_0$$

and

$$W_{s_B} = W_{q_B} + \frac{1}{\mu} = \frac{1}{\mu} + \left[\frac{r^C}{C! C(\mu_1 + \alpha)(1 - \rho)^2} \right] P_0$$

3. NUMERICAL RESULTS

The obtained results are evaluated numerically and are based on some specific parameters. The effect of parameters in the various performance measurements are studied and also summarized in the tables given below. Table 1 shows effect of λ , Table 2 shows effect of μ , Table 3 shows effect of α , Table 4 shows effect of μ 1 and Table 5 shows effect of λ 1 on system performance measures. The model parameters taken in all computations are:

$$\lambda = 0.6, \mu = 0.9, \lambda_1 = 0.4, \mu_1 = 0.5, \alpha = 0.2$$
 and $C = 3$

Table 1 Effect of λ								
	M M 1 Model				M M C Model			
λ	Ws	W_{q}	L_{q}	Ws	W_q	L_{q}		
0.6	3.3333	2.2222	1.3333	0.5840	0.0113	0.0068		
0.61	3.4483	2.3372	1.4257	0.5783	0.0118	0.0072		
0.62	3.5714	2.4603	1.5254	0.5728	0.0124	0.0077		
0.63	3.7037	2.5926	1.6333	0.5673	0.0129	0.0082		
0.64	3.8462	2.7350	1.7504	0.5618	0.0135	0.0086		
0.65	4.0000	2.8889	1.8778	0.5565	0.0141	0.0092		
0.66	4.1667	3.0556	2.0167	0.5513	0.0147	0.0097		
0.67	4.3478	3.2367	2.1686	0.5461	0.0153	0.0103		
0.68	4.5455	3.4343	2.3354	0.5410	0.0160	0.0109		
0.69	4.7619	3.6508	2.5190	0.5361	0.0166	0.0115		
0.7	5.0000	3.8889	2.7222	0.5312	0.0173	0.0121		

Table 2 Effect of μ							
	M	M M C Model					
μ	W_s	W_{q}	L_{q}	Ws	W_q	L_{q}	
0.9	3.3333	2.2222	1.3333	1.1266	2.2222	0.0093	
0.91	3.2258	2.1269	1.2761	1.1138	2.1269	0.0089	
0.92	3.1250	2.0380	1.2228	1.1012	2.0380	0.0085	
0.93	3.0303	1.9550	1.1730	1.0889	1.9550	0.0082	
0.94	2.9412	1.8773	1.1264	1.0769	1.8773	0.0079	
0.95	2.8571	1.8045	1.0827	1.0652	1.8045	0.0075	
0.96	2.7778	1.7361	1.0417	1.0537	1.7361	0.0072	
0.97	2.7027	1.6718	1.0031	1.0425	1.6718	0.0069	
0.98	2.6316	1.6112	0.9667	1.0315	1.6112	0.0067	
0.99	2.5641	1.5540	0.9324	1.0208	1.5540	0.0064	
1	2.5000	1.5000	0.9000	1.0103	1.5000	0.0062	

Table 3 Effect of α							
	M	M M	M M C Model				
α	W_{sB}	L_{qB}	W_{qB}	W_{sB}	W_{qB}	L_{qB}	
0.2	3.3333	1.3333	0.5333	2.0597	0.0597	0.0239	
0.21	3.2258	1.2258	0.4903	2.0601	0.0601	0.0241	
0.22	3.1250	1.1250	0.4500	2.0606	0.0606	0.0242	
0.23	3.0303	1.0303	0.4121	2.0611	0.0611	0.0244	
0.24	2.9412	0.9412	0.3765	2.0615	0.0615	0.0246	
0.25	2.8571	0.8571	0.3429	2.0620	0.0620	0.0248	
0.26	2.7778	0.7778	0.3111	2.0624	0.0624	0.0250	
0.27	2.7027	0.7027	0.2811	2.0629	0.0629	0.0251	
0.28	2.6316	0.6316	0.2526	2.0633	0.0633	0.0253	
0.29	2.5641	0.5641	0.2256	2.0637	0.0637	0.0255	
0.3	2.5000	0.5000	0.2000	2.0641	0.0641	0.0256	

Table 4 Effect of μ ₁							
	M M 1 Model			M M C Model			
μ1	W_{sB}	W_{qB}	L_{qB}	W_{sB}	W_{qB}	L_{qB}	
0.5	3.3333	1.3333	0.5333	2.0351	0.0351	0.0141	
0.51	3.2258	1.2650	0.5060	1.9933	0.0325	0.0130	
0.52	3.1250	1.2019	0.4808	1.9532	0.0302	0.0121	
0.53	3.0303	1.1435	0.4574	1.9148	0.0280	0.0112	
0.54	2.9412	1.0893	0.4357	1.8779	0.0261	0.0104	
0.55	2.8571	1.0390	0.4156	1.8425	0.0243	0.0097	
0.56	2.7778	0.9921	0.3968	1.8084	0.0227	0.0091	
0.57	2.7027	0.9483	0.3793	1.7755	0.0212	0.0085	
0.58	2.6316	0.9074	0.3630	1.7439	0.0198	0.0079	
0.59	2.5641	0.8692	0.3477	1.7135	0.0185	0.0074	
0.6	2.5000	0.8333	0.3333	1.6840	0.0174	0.0070	

Table 5 Effect of λ ₁							
	ľ	M M	M M C Model				
λ1	W_{sB}	W_{qB}	L_{qB}	W_{sB}	W_{qB}	L_{qB}	
0.4	3.3333	1.3333	0.5333	2.0597	0.0597	0.0239	
0.41	3.4483	1.4483	0.5938	2.0645	0.0645	0.0264	
0.42	3.5714	1.5714	0.6600	2.0696	0.0696	0.0292	
0.43	3.7037	1.7037	0.7326	2.0750	0.0750	0.0323	
0.44	3.8462	1.8462	0.8123	2.0807	0.0807	0.0355	
0.45	4.0000	2.0000	0.9000	2.0867	0.0867	0.0390	
0.46	4.1667	2.1667	0.9967	2.0931	0.0931	0.0428	
0.47	4.3478	2.3478	1.1035	2.0998	0.0998	0.0469	
0.48	4.5455	2.5455	1.2218	2.1068	0.1068	0.0513	
0.49	4.7619	2.7619	1.3533	2.1142	0.1142	0.0560	
0.5	5.0000	3.0000	1.5000	2.1220	0.1220	0.0610	

4. CONCLUSION

Electronic commerce (e-commerce) means commercial process is dealt by e-media and internet. Business-to-consumer (B2C) is one of the types of electronic commerce. Orders are placed through internet, but deliveries are made at the customer's home. In this paper, a comparative study of M|M|1 and M|M|C queuing models are discussed. Also, we calculate the performance measures and found the results for B2C with supply chain management.

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